

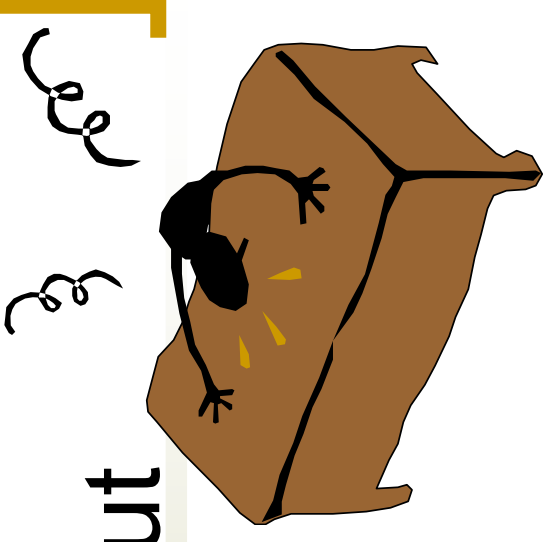
Take the

GRAVE!

out of Graphic Novels



[Why GNs stress us out]



- The pain in the brain
 - I don't read them
 - I don't really understand what they are
 - I don't know where to start
- The sweaty palms
 - What is the literary value?
 - What about challenges?

[Understanding the basics]

- What are they?



[Understanding the basics]

- What are they?
- Are there different kinds?



[Types of GNS

- Collected comic strips and single-panel cartoons
 - *The Simpsons* and *Sherman's Lagoon*
- Works of nonfiction
 - *Weird Weather* and *The 9/11 Report: a graphic adaptation*
- Works of fiction
 - *The PLAIN Janes*, *Maus*, *Persepolis*
- On-going serialized works
 - most super-hero stories and **manga**
- Heavily Illustrated prose (sometimes)
 - *Hugo Cabret*
- Stories using only pictures
 - *The Arrival*

[Understanding the basics]

- What are they?
- Are there different kinds?
- Who reads these things?





[Understanding the basics]

- What are they?
- Are there different kinds?
- Who reads these things?
- What is the appeal?



[Understanding the basics]

- What are they?
- Are there different kinds?
- Who reads these things?
- What is the appeal?
- Why should I have them in my library?



[Why GNs in the library?]

- Stay relevant in the community and within pop culture
- Entertainment value
- Literary value
- Graphic Novels: Suggestions for Librarians ([www.ncac.org/graphic novels](http://www.ncac.org/graphic_novels))

[Understanding the basics]

- What are they?
- Are there different kinds?
- Who reads these things?
- What is the appeal?
- Why should I have them in my library?
- How do we read them?




How do I figure out what to order?

- Often it may seem like a crap-shoot!
...and sometimes it is.
- Make it part of your collection development policy if is not already included
- Several types of collections resources



[Print Resources – some faves]

- Journals
 - VOYA
 - Graphically speaking column
 - Reviews noted with a 
 - School Library Journal

- Book Resources

[Book Resources]

- There are numerous good reference books out there to help you understand and develop your graphic novel collections!
- Some of my favorites:
 - *Understanding Manga and Anime*
by Robin E. Brenner
 - *Understanding Comics: The invisible art*
by Scott McCloud
 - *Developing and Promoting Graphic Novel Collections*
by Steve Miller
 - *Getting Graphic! Using Graphic Novels to Promote Literacy with Preteens and Teens*
by Michele Gorman

[Web Resources]

- YALSA
 - Great Graphic Novels List
- Online shopping sites – bestseller lists
 - Publisher’s Weekly, Amazon, Barnes & Noble
- GNLIB-L email discussion list
 - <http://groups.yahoo.com/group/GNLIB-L/>
- *No Flying, No Tights* (www.noflyingnotights.com) and many other review and resource sites out there.

[Readers

- Patron Requests
- Survey: example



[Thanks for coming!]

Best of luck in your adventures in
Graphic Novels!

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[Resources]

- “Public Library Development Issues” by Stephen Weiner, www.graphicnovels.broadart.com/public_col_dev_issues.html, printed December 10, 2007.
- Class notes from Graphic Novels in the Library class from University of Wisconsin-Madison, instructor Sarah Hartman, Spring 2008.
- “Graphic Novels: Suggestions for Librarians” prepared by The National Coalition Against Censorship, The American Library Association, and The Comic Book Legal Defense Fund, 2006.
- Getting Graphic! Using graphic novels to promote literacy with preteens and teens by Michele Gorman, 2003.
- “Graphic Novels 101: FAQ: by Robin Brenner, www.hbook.com/magazine/articles/2006/mar06_brenner.asp, printed Dec. 10, 2007.
- other items and information compiled from several book and internet resources, most noted in some point in this presentation